

19 Ways to Mess-Up a Ballgame

1. Prior to the game, wait until the 10:00 minute mark to check the scorebook.
2. Don't use the speaking captains to your advantage.
3. Line up the players incorrectly, especially to start the game.
4. Throw a poor toss.
5. Forget to check the setting of the AP arrow after the toss is possessed, and every AP change thereafter.
6. Put the ball in play before both partners are ready to go.
7. Assume there are five players on the court for both teams after each substitution and time-out.
8. Pass on the first "tempo-setting" call of the game.
9. Don't call the points of emphasis.
10. Fail to take care of business by NOT managing dead ball situations.
11. Don't double-check the clock(s) to see if they are starting/stopping properly.
12. Lose you shooter on a shooting foul.
13. Allow the players to occupy incorrect lane spaces during a free throw.
14. Fail to be aware when the 7th and/or 10th team foul is next.
15. After reporting to the table, don't immediately tell your partners that it was the player's fifth foul.
16. Don't go to the other partner on a tough O.B. call, if the first one can't help you.
17. Neglect to promptly acknowledge a head coach's request for a time-out after the opposing teams has gone on a run.
18. Forget to tell the head coach that they just used their last time-out, and then grant an excessive one.
19. Be anything than less than perfect during the last two minutes of a close game.